

## The Role of Games and Their Significance at Different Levels of Learning Foreign Languages

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### ABSTRACT

This article discusses the importance of role-playing games and the possibilities of their use in teaching foreign languages. In the course of the lesson, the criteria for using role-playing games and the main value of giving the student the necessary skills that can be used in real communication are shown.

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Nowadays, role-playing games are actively used in teaching foreign languages. This is one of the methods with wide possibilities, so this method is used not only for children, but also for adults. The use of role-playing games in the educational process increases the effectiveness of the lesson. Educational activities are more interesting and colorful, and the participants of the game actively interact with each other, which allows to accelerate the development of speech skills. What are the advantages of role-playing games?

First, they help build speaking skills. Participating in a game and being personally involved in what is happening allows even students who are usually taciturn to take an active part in the conversation. Gradually, the speech becomes reliable, fluent and colorful. Second, it allows you to fill up your vocabulary. As a result of regular repetition of words, it leads to good mastery of words. The game helps to activate the memory and enrich the vocabulary. Third, listening comprehension is taught. By communicating with other participants of the game, it teaches to understand a foreign language with different accents and pronunciation features. Fourthly, it develops the student in all aspects. Role-playing games in a foreign language not only improve language skills, but also develop creativity and dialogic skills. Fifth, role-playing games make learning foreign languages more interesting. In foreign language lessons, role-playing games can be used at different stages of learning. They are often used for beginners (especially in groups of children), but this method also gives good results when working with students with a high level of language proficiency. Children actively participate in the game and at the same time learn words in a foreign language, make simple sentences and exchange ideas. This activity, which is interesting for the child, helps to create interaction and cooperation with the teacher. Some students who have just started learning foreign languages are afraid to start speaking, so using role-playing games in teaching foreign languages can be a good way to overcome this fear. It becomes easier for game participants to join the conversation and establish effective cooperation with the teacher. In parallel with the growth of students' level of language skills, the tasks become more difficult.

In the course of the lesson, it is useful to simulate different situations in role-playing games (for example, business, different formats of business communication). In order for role-playing games in foreign

language lessons to be of maximum benefit, the topics and tasks should be chosen correctly. One of the main requirements is to motivate the student. Role plays should be understandable to them and the vocabulary used should not be too complicated. Another criterion is the usefulness of the created speech situation. The main value of this educational tool is to give the student the necessary skills that can be used in real communication. Before starting role-playing games, participants should be given opportunities to prepare. For example, you can give an assignment in advance to study the topic in advance. Sometimes before such lessons, students are given a vocabulary list to use. However, it is often more effective to introduce new words during the game than to memorize them beforehand. When using role-playing games in learning foreign languages, it is appropriate to use pictures, audio or video materials. During role-playing games, it is possible to organize discussion of controversial questions to practice speaking skills. During the game, participants express their opinions, arguments and counter-arguments. In the teaching of foreign languages, role-playing games are often used to form a culture of communication. Such methods are designed for maximum immersion in situations of communication in a foreign language, so students' speaking skills are quickly formed through role-playing games.

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